

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES

PLAYER

SOAK VALUE

WOUNDS

STRAIN

DEFENSE

THRESHOLD CURRENT

THRESHOLD CURRENT

RANGED MELEE

CHARACTERISTICS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

SKILLS

GENERAL SKILLS

CAREER?

RANK

Astrogation (Int)		▢▢▢▢▢▢
Athletics (Br)		▢▢▢▢▢▢
Charm (Pr)		▢▢▢▢▢▢
Coercion (Will)		▢▢▢▢▢▢
Computers (Int)		▢▢▢▢▢▢
Cool (Pr)		▢▢▢▢▢▢
Coordination (Ag)		▢▢▢▢▢▢
Deception (Cun)		▢▢▢▢▢▢
Discipline (Will)		▢▢▢▢▢▢
Leadership (Pr)		▢▢▢▢▢▢
Mechanics (Int)		▢▢▢▢▢▢
Medicine (Int)		▢▢▢▢▢▢
Negotiation (Pr)		▢▢▢▢▢▢
Perception (Cun)		▢▢▢▢▢▢
Piloting - Planetary (Ag)		▢▢▢▢▢▢
Piloting - Space (Ag)		▢▢▢▢▢▢
Resilience (Br)		▢▢▢▢▢▢
Skulduggery (Cun)		▢▢▢▢▢▢
Stealth (Ag)		▢▢▢▢▢▢
Streetwise (Cun)		▢▢▢▢▢▢
Survival (Cun)		▢▢▢▢▢▢
Vigilance (Will)		▢▢▢▢▢▢

COMBAT SKILLS

CAREER?

RANK

Brawl (Br)		▢▢▢▢▢▢
Gunnery (Ag)		▢▢▢▢▢▢
Lightsaber (Br)		▢▢▢▢▢▢
Melee (Br)		▢▢▢▢▢▢
Ranged - Light (Ag)		▢▢▢▢▢▢
Ranged - Heavy (Ag)		▢▢▢▢▢▢

KNOWLEDGE SKILLS

Core Worlds (Int)		▢▢▢▢▢▢
Education (Int)		▢▢▢▢▢▢
Lore (Int)		▢▢▢▢▢▢
Outer Rim (Int)		▢▢▢▢▢▢
Underworld (Int)		▢▢▢▢▢▢
Xenology (Int)		▢▢▢▢▢▢
Other:		▢▢▢▢▢▢

CUSTOM SKILLS

		▢▢▢▢▢▢
		▢▢▢▢▢▢
		▢▢▢▢▢▢
		▢▢▢▢▢▢
		▢▢▢▢▢▢

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

MOTIVATIONS

TYPE: _____	TYPE: _____

CHARACTER DESCRIPTION

GENDER: \_\_\_\_\_

AGE: \_\_\_\_\_

HEIGHT: \_\_\_\_\_

BUILD: \_\_\_\_\_

HAIR: \_\_\_\_\_

EYES: \_\_\_\_\_

NOTABLE FEATURES: \_\_\_\_\_

MORALITY

EMOTIONAL STRENGTH: _____	CONFLICT: _____
EMOTIONAL WEAKNESS: _____	MORALITY: _____

CRITICAL INJURIES

SEVERITY:	RESULT:

EQUIPMENT LOG

CREDITS	ENCUMBRANCE
WEAPONS & ARMOR	PERSONAL GEAR

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY

FORCE POWER: _____	_____
	_____
	_____

FORCE POWER: _____	_____
	_____
	_____

FORCE RATING \_\_\_\_\_