

CHARACTER

CHARACTER NAME **GORBEK FASK**

SPECIES **GRAN**

CAREER **DIPLOMAT**

SPECIALIZATION TREES **AMBASSADOR**

STAR WARS
AGE OF REBELLION
ROLEPLAYING GAME

PLAYER

SOAK VALUE

3

WOUNDS

11

THRESHOLD

CURRENT

STRAIN

12

THRESHOLD

CURRENT

DEFENSE

0

0

RANGED

MELEE

CHARACTERISTICS

2

BRAWN

2

AGILITY

2

INTELLECT

2

CUNNING

3

WILLPOWER

4

PRESENCE

SKILLS (CAREER ☆)

GENERAL SKILLS

RANK

Astrogation (Int)	
Athletics (Br)	
Charm (Pr) ☆	
Coercion (Will)	
Computers (Int)	
Cool (Pr)	
Coordination (Ag)	
Deception (Cun) ☆	
Discipline (Will) ☆	
Leadership (Pr) ☆	
Mechanics (Int)	
Medicine (Int)	
Negotiation (Pr) ☆	
Perception (Cun)	
Piloting - Planetary (Ag)	
Piloting - Space (Ag)	
Resilience (Br)	
Skulduggery (Cun)	
Stealth (Ag)	
Streetwise (Cun)	
Survival (Cun)	
Vigilance (Will)	

COMBAT SKILLS

RANK

Brawl (Br)	
Gunnery (Ag)	
Melee (Br)	
Ranged - Light (Ag)	
Ranged - Heavy (Ag)	

KNOWLEDGE SKILLS

Core Worlds (Int) ☆	
Education (Int)	
Galactic Civil War (Int)	
Lore (Int) ☆	
Outer Rim (Int) ☆	
Underworld (Int)	
Xenology (Int) ☆	
Other:	

CUSTOM SKILLS

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL
Holdout blaster	Ranged (Light)	5	Short	4	Stun Setting
Fists	Brawl	2	Engaged	5	Disorient 1, Knockdown

CHARACTER SHEET

TOTAL XP

AVAILABLE XP



TYPE:

TYPE:

MAGNITUDE:

GROUP'S CONTRIBUTION RANK:

EQUIPMENT LOG

CREDITS: 73

WEAPONS & ARMOR

Holdout blaster, ambassador's robes (+1 soak).

PERSONAL GEAR

Comlink (handheld), datapad, emergency medpac, 2 stimpacks (use a maneuver to heal 5 wounds to a living creature; consumed on use).

CHARACTER DESCRIPTION

GENDER:

AGE:

HEIGHT:

BUILD:

HAIR:

EYES:

NOTABLE FEATURES:

CRITICAL INJURIES

SEVERITY:

RESULT:

TALENTS AND SPECIAL ABILITIES