

CHARACTER

CHARACTER NAME DOLETH

SPECIES DUROS

CAREER SOLDIER

SPECIALIZATION TREES COMMANDO

STAR WARS AGE OF REBELLION ROLEPLAYING GAME

PLAYER

SOAK VALUE

4

WOUNDS

16

THRESHOLD

CURRENT

STRAIN

12

THRESHOLD

CURRENT

DEFENSE

0

0

RANGED

MELEE

CHARACTERISTICS

3

BRAWN

3

AGILITY

3

INTELLECT

2

CUNNING

2

WILLPOWER

2

PRESENCE

SKILLS (CAREER ☆)

GENERAL SKILLS

RANK

Astrogation (Int)	<div><div></div><div></div><div></div><div></div></div>
Athletics (Br) ☆	<div><div></div><div></div><div></div><div></div></div>
Charm (Pr)	<div><div></div><div></div><div></div><div></div></div>
Coercion (Will)	<div><div></div><div></div><div></div><div></div></div>
Computers (Int)	<div><div></div><div></div><div></div><div></div></div>
Cool (Pr)	<div><div></div><div></div><div></div><div></div></div>
Coordination (Ag)	<div><div></div><div></div><div></div><div></div></div>
Deception (Cun)	<div><div></div><div></div><div></div><div></div></div>
Discipline (Will)	<div><div></div><div></div><div></div><div></div></div>
Leadership (Pr)	<div><div></div><div></div><div></div><div></div></div>
Mechanics (Int)	<div><div></div><div></div><div></div><div></div></div>
Medicine (Int) ☆	<div><div></div><div></div><div></div><div></div></div>
Negotiation (Pr)	<div><div></div><div></div><div></div><div></div></div>
Perception (Cun)	<div><div></div><div></div><div></div><div></div></div>
Piloting - Planetary (Ag)	<div><div></div><div></div><div></div><div></div></div>
Piloting - Space (Ag)	<div><div></div><div></div><div></div><div></div></div>
Resilience (Br) ☆	<div><div></div><div></div><div></div><div></div></div>
Skulduggery (Cun)	<div><div></div><div></div><div></div><div></div></div>
Stealth (Ag)	<div><div></div><div></div><div></div><div></div></div>
Streetwise (Cun)	<div><div></div><div></div><div></div><div></div></div>
Survival (Cun) ☆	<div><div></div><div></div><div></div><div></div></div>
Vigilance (Will)	<div><div></div><div></div><div></div><div></div></div>

COMBAT SKILLS

RANK

Brawl (Br) ☆	<div><div></div><div></div><div></div><div></div></div>
Gunnery (Ag)	<div><div></div><div></div><div></div><div></div></div>
Melee (Br) ☆	<div><div></div><div></div><div></div><div></div></div>
Ranged - Light (Ag) ☆	<div><div></div><div></div><div></div><div></div></div>
Ranged - Heavy (Ag) ☆	<div><div></div><div></div><div></div><div></div></div>

KNOWLEDGE SKILLS

Core Worlds (Int)	<div><div></div><div></div><div></div><div></div></div>
Education (Int)	<div><div></div><div></div><div></div><div></div></div>
Galactic Civil War (Int) ☆	<div><div></div><div></div><div></div><div></div></div>
Lore (Int)	<div><div></div><div></div><div></div><div></div></div>
Outer Rim (Int)	<div><div></div><div></div><div></div><div></div></div>
Underworld (Int)	<div><div></div><div></div><div></div><div></div></div>
Xenology (Int)	<div><div></div><div></div><div></div><div></div></div>
Other:	<div><div></div><div></div><div></div><div></div></div>

CUSTOM SKILLS

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WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL
Inferior blaster rifle	Ranged (Heavy)	7	Long	5	Inferior, Stun Setting
Fists	Brawl	3	Engaged	5	Disorient 1, Knockdown

CHARACTER SHEET

TOTAL XP

AVAILABLE XP



MOTIVATIONS

TYPE: **BELIEF - PEACE**

Doleth believes that only once the Galactic Empire is defeated can there be peace in the galaxy. He joined the Rebel Alliance to see that the Empire crumbles and every trace of it is wiped from the stars.

TYPE:

CHARACTER DESCRIPTION

GENDER:

AGE:

HEIGHT:

BUILD:

HAIR:

EYES:

NOTABLE FEATURES:

DUTIES

TYPE: **COMBAT VICTORY**

Doleth is driven to show that the Alliance can hold its own again the Empire in any troop vs. troop engagement.

MAGNITUDE: 0

TYPE:

MAGNITUDE:

GROUP'S CONTRIBUTION RANK:

CREDITS: 76

EQUIPMENT LOG

WEAPONS & ARMOR

Slugthrower rifle, heavy clothing (+1 soak).

PERSONAL GEAR


Emergency medpac, 3 stimpacks (use a maneuver to heal 5 wounds to a living creature; consumed on use), handheld comlink.

CRITICAL INJURIES

SEVERITY:

RESULT:

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY
Intuitive Navigation	38	◀ Add  to all Astrograph checks.
Point Blank	102	◀ Add 1 damage to one hit made with Ranged (Heavy) or Ranged (Light) at close range or engaged.
Toughened	106	◀ Gain +2 wound threshold (included in profile).
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